

INTERPOLATING POLYNOMIALS

We will construct a polynomial to fit, *exactly*, a discrete set of data, such as

$x:$	0	1	3	4	7
$y:$	2	-3	0	1	-2

There are two standard techniques for achieving this (they both result in the *same* polynomial):

Newton's Interpolation (divided differences)

To run a polynomial through all points of the above table, it needs to have 5 coefficients (i.e. degree 4), such that

$$c_0 + c_1x_i + c_2x_i^2 + c_3x_i^3 + c_4x_i^4 = y_i$$

where $i = 0, 1, \dots, 4$. The resulting 5 equations for 5 unknowns are *linear*, having a unique solution (unless there are two or more identical values in the x row). Later on we learn how to solve such systems of linear equations, but here, we can proceed more directly:

- We fit the first point only by a zero-degree polynomial (a constant),
- we extend this to a linear fit through the first two points,
- quadratic fit through the first three points,
- ..., until we reach the end of the data.

Each step of the procedure can be arranged to involve only one unknown parameter, which we can easily solve for.

Expl: To fit the data of the original table, we start with the constant 2 (the first of the y values). Then, we add to it $c_1(x-0)$, where c_1 is a constant to yield, for the complete expression, -3 (the second y value), i.e. $2 + c_1 = -3 \Rightarrow c_1 = -5$. Our solution so far is thus $2 - 5x$. Now, we add to it $c_2(x-0)(x-1)$ so that the total expression has, at $x = 3$, the value of 0, i.e. $2 - 5 \times 3 + c \times 3 \times 2 = 0 \Rightarrow c_2 = \frac{13}{6}$. This results in $2 - 5x + \frac{13}{6}x(x-1)$. Add $c_3(x-0)(x-1)(x-3)$ and make the result equal to 1 at $x = 4 \Rightarrow c_3 = -\frac{7}{12}$. Finally, add $c_4(x-0)(x-1)(x-3)(x-4)$ and make the total equal to -2 at $x = 7 \Rightarrow c_4 = \frac{19}{252}$. Thus, the final answer is

$$2 - 5x + \frac{13}{6}x(x-1) - \frac{7}{12}x(x-1)(x-3) + \frac{19}{252}x(x-1)(x-3)(x-4)$$

Expanding (quite time consuming if done 'by hand') simplifies this to

$$2 - \frac{275}{28}x + \frac{1495}{252}x^2 - \frac{299}{252}x^3 + \frac{19}{252}x^4$$

One can easily verify that this polynomial passes, exactly, through all five points.

Computing the c values is made easier by utilizing the following scheme:

0	2				
		$\frac{-3-2}{1-0} = \boxed{-5}$			
1	-3		$\frac{\frac{3}{3}-(-5)}{3-0} = \boxed{\frac{13}{6}}$		
		$\frac{0-(-3)}{3-1} = \frac{3}{2}$	$\frac{-\frac{1}{6}-\frac{13}{6}}{4-0} = \boxed{-\frac{7}{12}}$		
3	0		$\frac{1-\frac{3}{3}}{4-1} = -\frac{1}{6}$	$\frac{-\frac{1}{18}-(-\frac{7}{12})}{7-0} = \boxed{\frac{19}{252}}$	
		$\frac{1-0}{4-3} = 1$	$\frac{-\frac{1}{2}-(-\frac{1}{6})}{7-1} = -\frac{1}{18}$		
4	1		$\frac{-1-1}{7-3} = -\frac{1}{2}$		
		$\frac{-2-1}{7-4} = -1$			
7	-2				

Proof: c_0 must clearly equal y_0 . Solving $y_0 + c_1(x_1 - x_0) = y_1$ yields $c_1 = \frac{y_1 - y_0}{x_1 - x_0}$.

Solving $y_0 + \frac{y_1 - y_0}{x_1 - x_0}(x_2 - x_0) + c_2(x_2 - x_1)(x_2 - x_0) = y_2$ leads to

$$\begin{aligned}
 c_2(x_2 - x_1) &= \frac{y_2 - y_0}{x_2 - x_0} - \frac{y_1 - y_0}{x_1 - x_0} \\
 &= \frac{y_2(x_1 - x_0) - y_1(x_2 - x_1 + x_1 - x_0) + y_0(x_2 - x_1)}{(x_2 - x_0)(x_1 - x_0)} \\
 &= \frac{(y_2 - y_1)(x_1 - x_0) - (y_1 - y_0)(x_2 - x_1)}{(x_2 - x_0)(x_1 - x_0)}
 \end{aligned}$$

implying

$$c_2 = \frac{\frac{y_2 - y_1}{x_2 - x_1} - \frac{y_1 - y_0}{x_1 - x_0}}{x_2 - x_1}$$

etc.

Lagrange interpolation

This is a somehow different approach to the same problem (yielding the same solution). The main idea is this: Having $n + 1$ pairs of x - y values, it is relatively easy to construct an n degree polynomial whose value is 1 at $x = x_0$ and 0 at $x = x_1, x = x_2, \dots, x = x_n$, as follows

$$P_0(x) = \frac{(x - x_1)(x - x_2)\dots(x - x_n)}{(x_0 - x_1)(x_0 - x_2)\dots(x_0 - x_n)}$$

where the denominator is simply the value of the numerator at $x = x_0$. Similarly, one can construct

$$P_1(x) = \frac{(x - x_0)(x - x_2)\dots(x - x_n)}{(x_1 - x_0)(x_1 - x_2)\dots(x_1 - x_n)}$$

whose values are 0, 1, 0, 0 at $x = x_0, x_1, x_2, \dots, x_n$ respectively, etc.

Having these, we can then combine them into a single polynomial (still of degree n) by

$$y_0P_0(x) + y_1P_1(x) + \dots + y_nP_n(x)$$

which, at $x = x_0, x_1, \dots$ clearly has the value of y_0, y_1, \dots and thus passes through all points of our data set.

Expl: Using the same data as before, we can now write the answer almost immediately

$$2 \frac{(x-1)(x-3)(x-4)(x-7)}{(-1)(-3)(-4)(-7)} - 3 \frac{x(x-3)(x-4)(x-7)}{1(-2)(-3)(-6)} +$$

$$\frac{x(x-1)(x-3)(x-7)}{4 \times 3 \times 1 \times (-3)} - 2 \frac{x(x-1)(x-3)(x-4)}{7 \times 6 \times 4 \times 3}$$

which expands to the same polynomial.

Based on this fit, we can now **interpolate** (i.e. evaluate the polynomial) using any value of x within the bounds of the tabulated x 's (taking an x outside the table is called **extrapolating**). For example, at $x = 6$ the polynomial yields $y = \frac{1}{63} = 0.015873$. Since interpolation was the original reason for constructing these polynomials, they are called **interpolating polynomials**. We will need them mainly for developing formulas for numerical differentiation and integration.

To conclude the section, we present another **example**, in which the y values are computed based on the $\sin x$ function, using $x = 60, 70, 80$ and 90 (in degrees), i.e.

x	$\sin x^\circ$
60	0.8660
70	0.9397
80	0.9848
90	1.0000

The corresponding Lagrange interpolating polynomial is

$$\begin{aligned}
 & 0.866 \frac{(x-70)(x-80)(x-90)}{-6000} \\
 & + 0.9397 \frac{(x-60)(x-80)(x-90)}{2000} \\
 & + 0.9848 \frac{(x-60)(x-70)(x-90)}{-2000} \\
 & + \frac{(x-60)(x-70)(x-80)}{6000} \\
 & = -0.10400 + 2.2797 \times 10^{-2}x - 9.7500 \times 10^{-5}x^2 \\
 & \quad - 2.1667 \times 10^{-7}x^3
 \end{aligned}$$

Plotting the difference between this polynomial and the $\sin x^\circ$ function reveals that the largest error of such an approximation throughout the 60 to 90 degree range is about 0.00005. This would be quite sufficient when only a four digit accuracy is desired. Note that trying to extrapolate (go outside the 60-90 range) would yield increasingly inaccurate results.