

BROCK UNIVERSITY

Final Examination: April 2018
Course: MATH 4P84
Date of Examination: April 14, 2018
Time of Examination: 14:00-17:00

Number of Pages: 3
Number of students: 8
Number of Hours: 3
Instructor: J. Vrbik

Open-book exam. Full credit given for 18 (out of 27) complete and correct answers; all must be entered in your booklet (as soon as computed); e-mail your Maple to jvr bik@brocku.ca (keep a copy).

1. Consider a Markov chain having the following TPM

$$\mathbb{P} = \begin{bmatrix} 0.64 & 0 & 0 & 0.36 & 0 & 0 & 0 & 0 & 0 \\ 0.16 & 0.18 & 0.12 & 0.06 & 0.04 & 0.08 & 0.15 & 0.16 & 0.05 \\ 0 & 0 & 0 & 0 & 0.75 & 0 & 0 & 0.25 & 0 \\ 0.77 & 0 & 0 & 0.23 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0.23 & 0 & 0 & 0.48 & 0 & 0 & 0.29 \\ 0 & 0 & 0 & 0 & 0.45 & 0 & 0 & 0.55 & 0 \\ 0.10 & 0.14 & 0.02 & 0.15 & 0.13 & 0.19 & 0.09 & 0.06 & 0.12 \\ 0 & 0 & 0.32 & 0 & 0 & 0.55 & 0 & 0 & 0.13 \\ 0 & 0 & 0 & 0 & 0.13 & 0 & 0 & 0.87 & 0 \end{bmatrix}$$

- (a) Do a complete classification of its states (into recurrent/transient classes and subclasses). Then compute
- (b) expected number of transitions to reach a recurrent class (and the corresponding standard deviation), given the process starts in State 2,
- (c) $\Pr(X_{204} = 3 \cap X_{206} = 6 \mid X_{210} = 9 \cap X_{213} = 5)$ assuming the process is in its stationary mode (hint: pull out the relevant class, say $\mathbb{R}$, and find the corresponding $\mathbb{R}$).
- (d) The following four answers must be given in *fractional* form (partial credit given for decimal values)

$$\lim_{n \rightarrow \infty} (\mathbb{P}^n)_{4,1}$$

- (e)

$$\lim_{n \rightarrow \infty} (\mathbb{P}^{2n+1})_{9,5}$$

- (f)

$$\lim_{n \rightarrow \infty} (\mathbb{P}^n)_{7,4}$$

- (g)

$$\lim_{n \rightarrow \infty} (\mathbb{P}^{2n+1})_{2,6}$$

2. Consider a branching process with 13 initial members (in Generation 0), whose offspring distribution has the following PGF:

$$P(z) = \frac{1}{2 - \exp(z - 1)}$$

Compute the

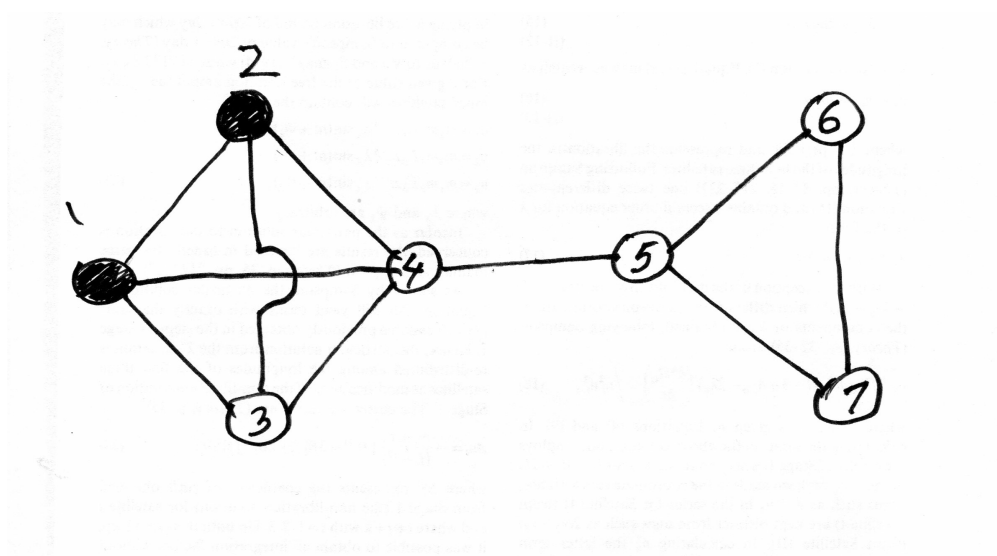
- (a) probability that Generation 7 will have more than 25 members,
 - (b) expected progeny of the process up to and including Generation 7, and the corresponding standard deviation,
 - (c) probability that the progeny of the process up to and including Generation 7 will consist of more than 100 members,
 - (d) probability that extinction does not take more than 20 generations.
3. Bob and Alice bet \$3 each on the outcome of the following random experiment: 8 random cards are dealt from a standard deck of 52 cards, followed by rolling a die as many times as the number of spades in this hand; if more than 6 dots (in total) are obtained, Alice wins the round (otherwise, Bob does). (Hint: first build the PGF of the number of spades dealt, then replace its z by the PGF of the number of dots when rolling a die once; this yields the PGF of the total number of dots obtained). Compute:
- (a) the probability of Alice winning a single round,
 - (b) the probability of her winning the game, if she starts with \$36 (Bob's initial capital is \$27), and they play till one of them goes broke,
 - (c) the expected number of rounds (and the corresponding standard deviation) to complete this game,
 - (d) the probability that the game will end in fewer than 100 rounds.
4. Consider the following difference equation

$$a_{n+2} - 2a_{n+1} + 8a_{n-1} - 12a_{n-2} + 8a_{n-3} = n^2 \cdot (-2)^{n+2}$$

(note the 'missing' a_n). Find

- (a) a particular solution,
- (b) a general solution,
- (c) the solution which meets: $a_{-5} = -\frac{4543}{2000}$, $a_{-3} = \frac{18351}{2500}$, $a_{-1} = \frac{4327}{625}$, $a_0 = 4$ and $a_2 = \frac{5272}{625}$.

5. Consider rolling a die whose two sides are painted red, two are painted blue and two are green, until generating 3 occurrences of the pattern $RBGRG$. Find
- the expected number of rolls and the corresponding standard deviation,
 - the probability that this will take between 300 and 500 rolls (inclusive).
 - Compute the expected number of occurrences of this pattern in 500 rolls of a die, and the corresponding standard deviation.
6. Consider rolling the same die until one of the following two patterns appears (for the first time): RGG or GGR . Find
- the expected number of rolls this game will take, and the corresponding standard deviation,
 - the probability that the game will take more than 30 rolls,
 - the probability that RGG appears first (thus 'winning' the game).
7. Consider the following random walk



starting in State 7. Find

- the expected number of transitions till absorption in one of the two absorbing states (solid circles) and the corresponding standard deviation,
- the probability of getting absorbed by State 1,
- the probability of returning back to State 7 (at least once) before absorption.